

Unit Title: Making And Using Story Sacks For

Family Learning

Unit Level: Level 1

Unit Credit Value: 3 GLH: 27

LASER Unit Code: WJC364 Ofqual Unit Code: F/506/0699

This unit has 8 learning outcomes.

LE	ARNING OUTCOMES	ASS	SESSMENT CRITERIA
The	e learner will:	The	learner can:
1.	Know the purpose and content of story sacks.	1.1	List the main components of story sacks which could include characters, artefacts, games or tapes.
		1.2	Identify the main characteristics/features of a story.
		1.3	Identify simple games and characters for inclusion in a story sack.
2.	Be able to make a story sack and contents.	2.1	Make a story sack and contents.
3.	Be able to use a story sack effectively.	3.1	Tell/read a story to a child and show how the characters and props are used.
4.	Be able to encourage reading for meaning and comprehension.	4.1	Ask simple questions to promote prediction skills, for example, what do you think will happen next.
		4.2	Ask simple questions to check the child's understanding of the story.
		4.3	Make a simple link between the illustrations and the written story.
5.	Be able to use the prompt card to develop literacy skills.	5.1	Carry out the exercises identified on the prompt card.
6.	Be able to help a child to re-tell a story in the correct sequence.	6.1	Help a child to re-tell a story in the correct sequence using the characters/props in the story sack.
7.	Understand the language opportunities presented by using games as a component of story sacks.	7.1	Play a game from a story sack with a child, and comment on the opportunities for language development, for example, a child used animal names when playing the game.
8.	Be able to evaluate the use of the story sack.	8.1	Comment on how a child responded to using a story sack.
		8.2	Reflect on his/her experience of using a story sack.

Assessment Guidance:	
NA	

Additional Information:	
NA	